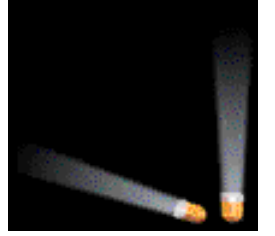
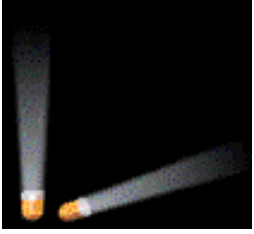


The Dictionary

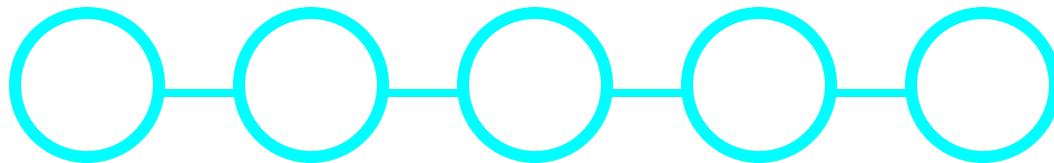
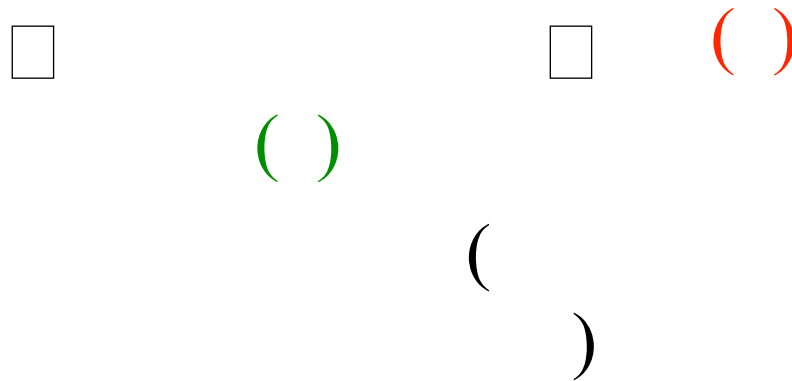
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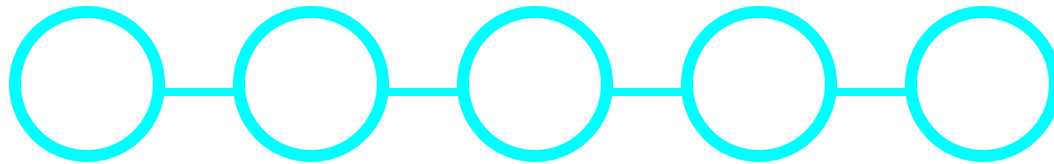
0
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Implementing a Dictionary with a Sequence



Implementing a Dictionary with a Sequence

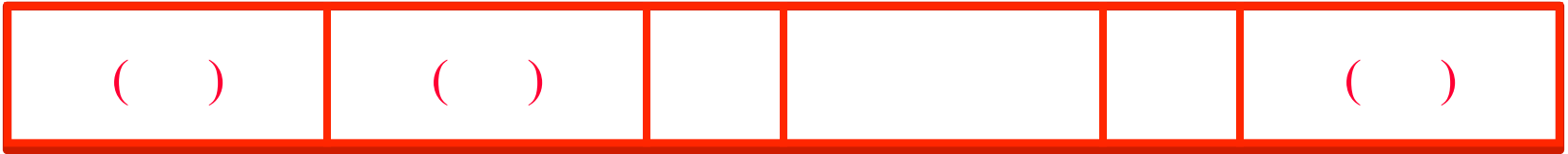
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- $O(n)$ for linear searches
- $O(\log n)$ for binary search
- $O(1)$ for hash table

Space Solution

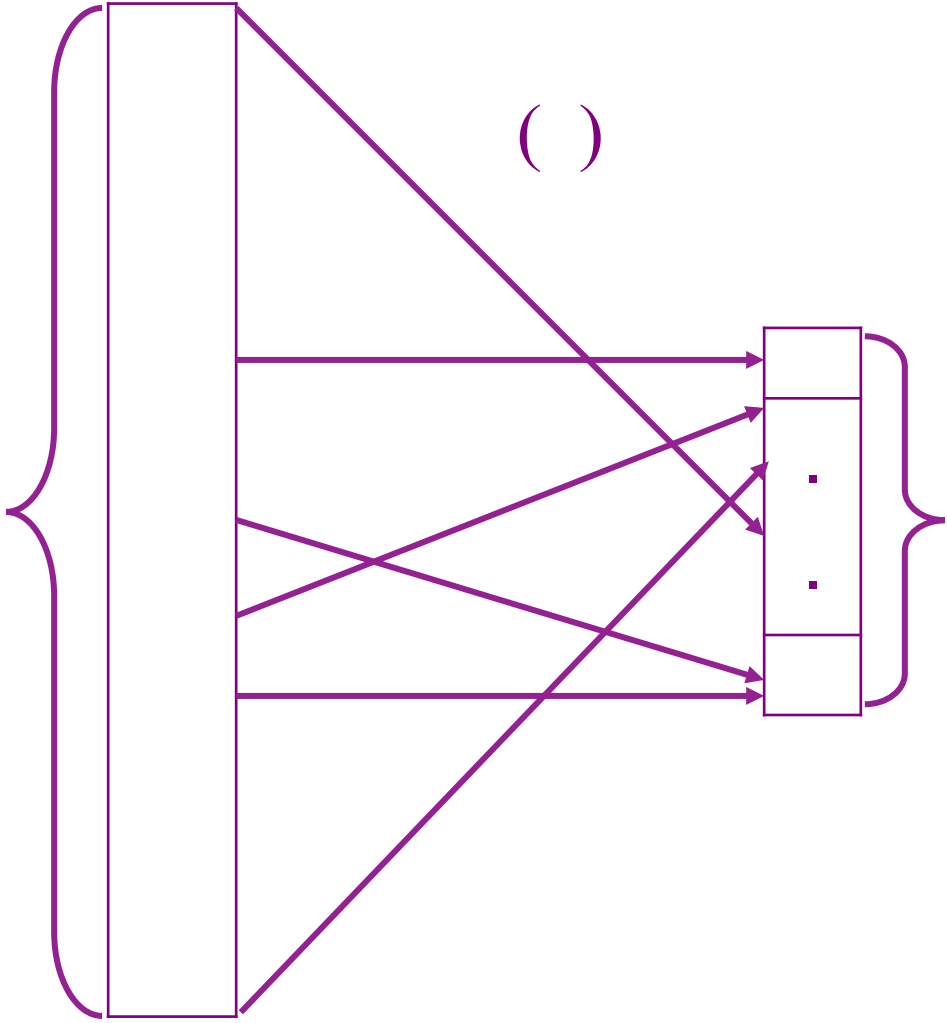
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$() \in ()$

T

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key density

n/T

synonyms

$$h(k1) = h(k2).$$

collision

overflow

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$()$

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From Keys to Indices

hash function

hash code **map** ◇ integer

compression map integer ◇

Hash function

equal keys to equal indices

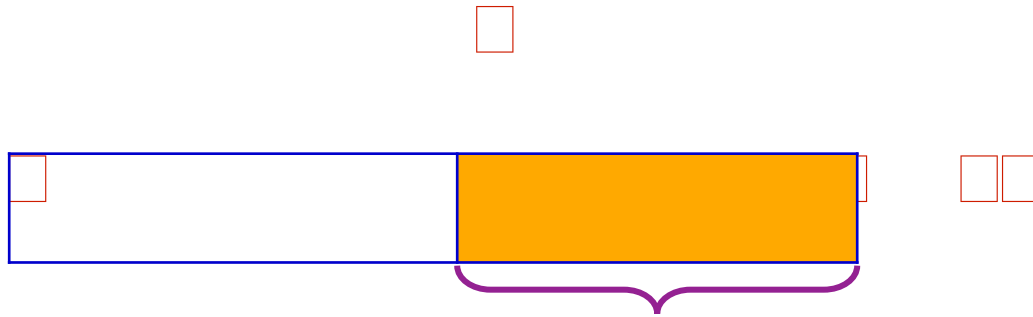
probability of collisions

Easy to compute

()

compression map

() mod



number

prime

hash code map

()

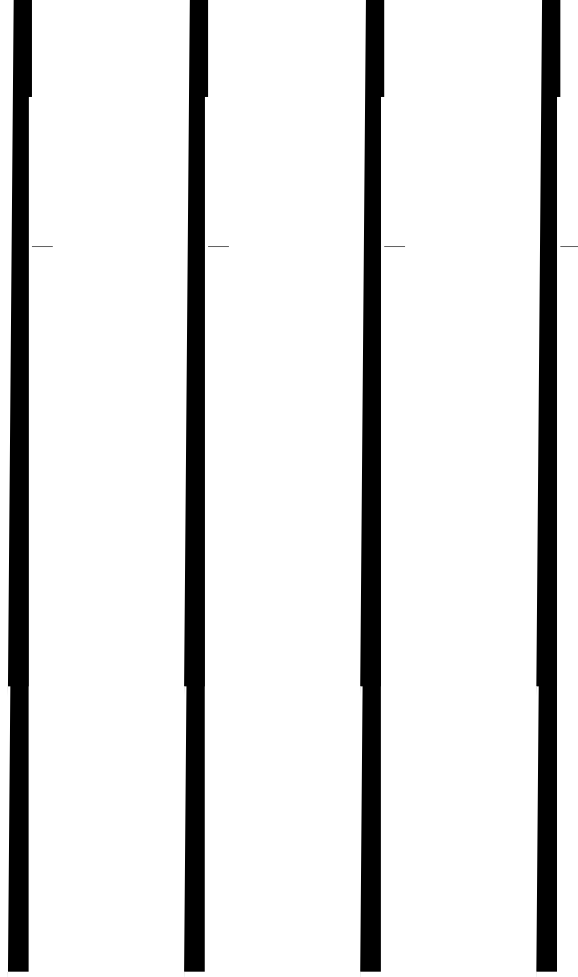


hash code **map**

- Folding

()

()



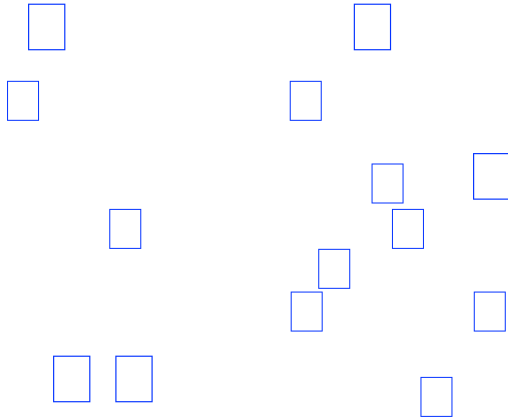
hash code **map**

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$$h_i(K) = (\text{hash}(K) + i) \bmod m$$

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(())

$$h_i(K) = (\text{hash}(K) + i^2) \bmod m$$

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Hash (key) produces an index in the range 0 to 6. That index is the “home address”

Some insertions:

K1 --> 3

K2 --> 5

K3 --> 2

0		
1		
2	K3	K3info
3	K1	K1info
4		
5	K2	K2info
6		

key value

Some more insertions:

K4 --> 3

K5 --> 2

K6 --> 4

Linear probing collision
resolution strategy

0	K6	K6info
1		
2	K3	K3info
3	K1	K1info
4	K4	K4info
5	K2	K2info
6	K5	K5info

0	K6	K6info
1		
2	K3	K3info
3	K1	K1info
4	K4	K4info
5	K2	K2info
6	K5	K5info

Average number of probes needed to retrieve the value with key K?

<u>K</u>	<u>hash(K)</u>	<u>#probes</u>
K1	3	1
K2	5	1
K3	2	1
K4	3	2
K5	2	5
K6	4	4

$$14/6 = 2.33 \text{ (successful)}$$

insert keys:

K1 --> 3

K2 --> 5

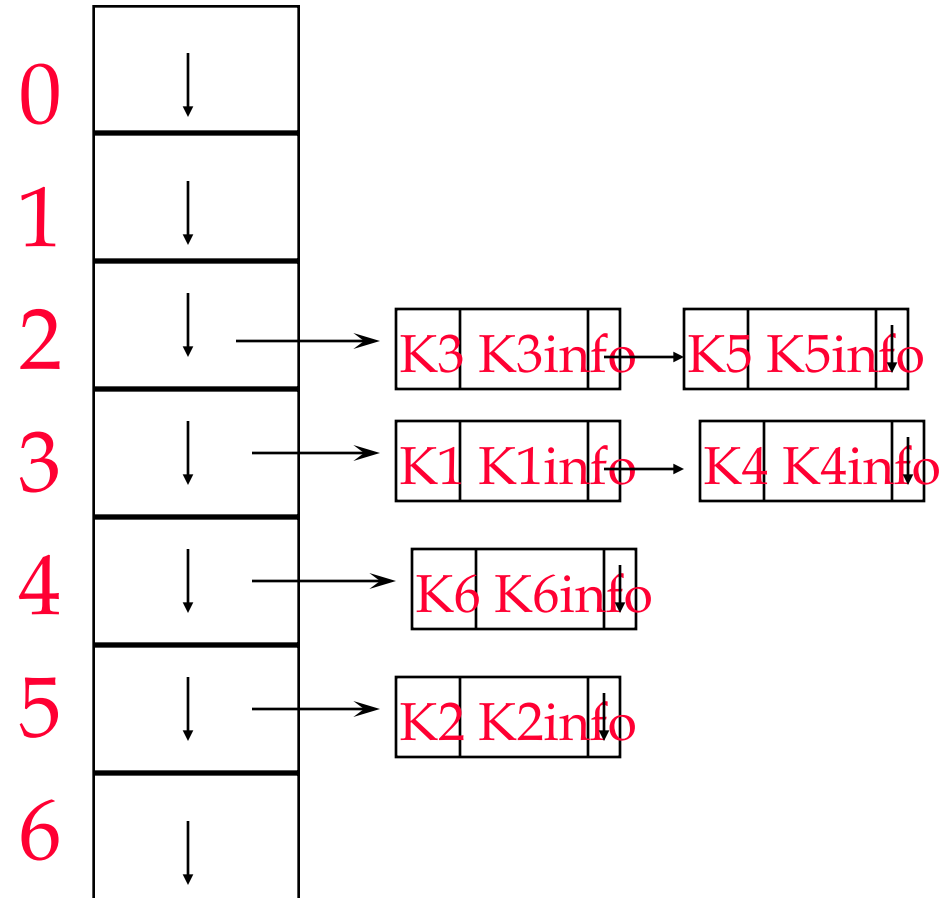
K3 --> 2

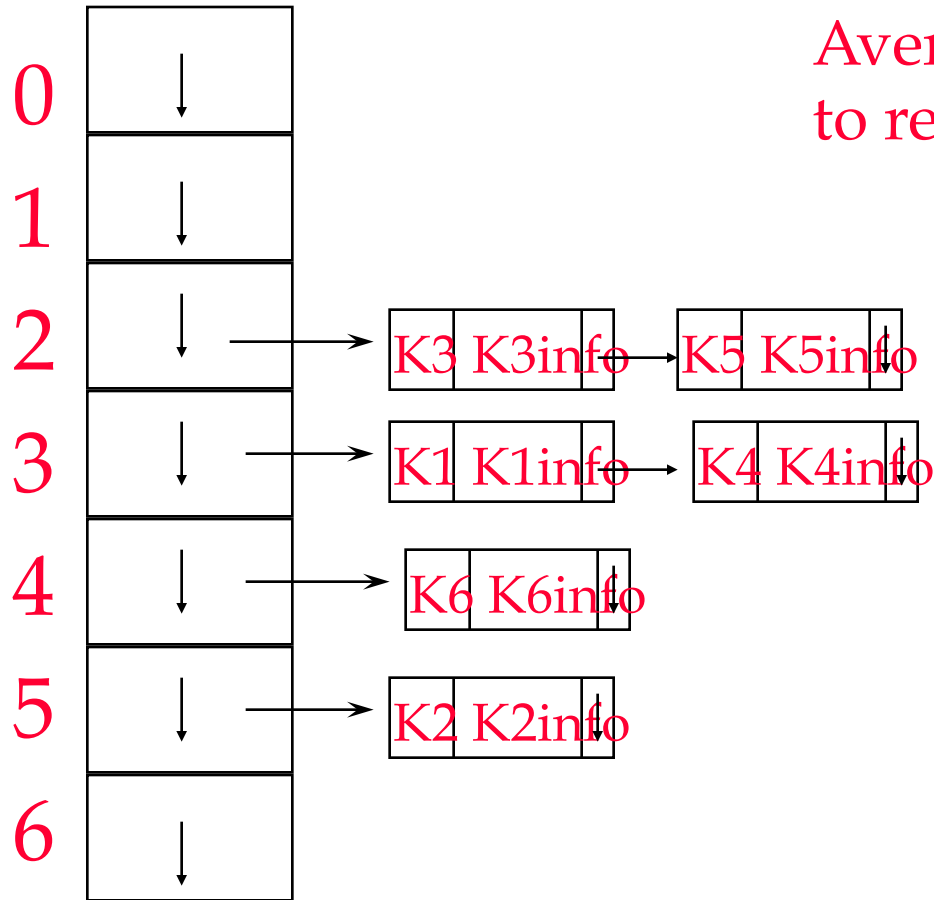
K4 --> 3

K5 --> 2

K6 --> 4

linked lists of synonyms





Average number of probes needed to retrieve the value with key K?

<u>K</u>	<u>hash(K)</u>	<u>#probes</u>
K1	3	1
K2	5	1
K3	2	1
K4	3	2
K5	2	2
K6	4	1

$$8/6 = 1.33 \text{ (successful)}$$

load factor	open addressing (linear probing)	open addressing (double hashing)	chaining
0.5	1.50	1.39	1.25
0.7	2.17	1.72	1.35
0.9	5.50	2.56	1.45
1.0	----	----	1.50
2.0	----	----	2.00

